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[PDF] [Avoiding Project Pain: Buffers and Critical Chain Project Management](#)

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If you **schedule tasks** realistically, something always goes wrong which creates a ... **buffer** assignments into a project **plan**. You can create them manually or ...

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project **plan** and for the corresponding **schedule** that is the outcome of the **plan's** ... Attend the weekly **Buffer** Management Meeting. • Perform whatever **tasks** ...

www.sphericalangle.com/articles/RolesAndResponsibilities.pdf - [Similar pages](#)

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projects use single-point **schedule** and cost **task** estimates with no ... **Buffer** management, which provides all project resources a **priority** tool enable ...

www.sphericalangle.com/articles/schedcostbuffersize.pdf - [Similar pages](#)

[Definitions](#)

Size the capacity **buffer** to equal the duration of the drum **task** in the predecessor ... Project Execution **Plan** aka Project **Plan**, **Project Management Plan**, ...

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[Buffering Against Risk - Critical Chain and Risk Management ...](#)

Critical Chain-based **project management** is a **schedule**-centric approach. ... Critical Chain Scheduling and **Buffer** Management are processes that can support ...

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Critical Chain **project management** has received considerable attention ... A **plan** and **schedule** is only a model of expectations associated with the project. ...

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[Painless Software Schedules - Joel on Software](#)

If you have a 40 hour (one week) **task** on your **schedule**, you're not breaking it down enough. ... 11) Put **buffer** into the **schedule**. Things tend to run over. ...

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office space. – work breakdown. – project **schedule**. • time **plan**. – monitoring and reports ... often, urgent **tasks** do not have high-priority! ...

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2.1, Tight project **schedule** with a three month deliverable may see **tasks** fall behind **schedule** ... assign more skilled resource and consume **task buffer** time. ...

home.hia.no/~shaavors/ispm_files/171002RiskManagementPlan.doc - [Similar pages](#)

[Differences between Critical Chain \(CCPM\) and Traditional Project ...](#)

The overall CCPM **schedule** keeps 3 weeks for the **task**, plus 3 weeks of safety ... Critical Chain **Project Management** (CCPM) allows your project **plan** to match ...

<http://www.google.com/search?hl=en&lr=&rls=GGLD%2CGGLD%3A2004-30%2CGGLD%3Aen...> 12/21/06

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PRINCIPLE SEVEN: **PROJECT PLAN** of project **buffer**

penetration. Using **task priority** this way enables ...

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[Index from Microsoft® Project Version 2002 Inside Out by Teresa S ...](#)

external tasks, including changes in **project plan**, 418 field formats, in Resource Graph, 602 ... **task priority**, 269 task types, 213, 214 task units, 211 ...

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[Facilitation of multi-project management using task hierarchy ...](#)

The method includes receiving at least one **project plan** for a project comprising a plurality of tasks and calculating a **task priority** for each of the ...

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When a **project plan** is constructed (usually with deterministic task durations), a **buffer** can be added at the end, representing aggregated safety based on ...

web.mit.edu/eppinger/www/pdf/Cho_DTM2001.pdf - [Similar pages](#)

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task priority. This property enables you to assign to the task one of: 1- ... Bring the **project plan** into TeamDirection Project ...

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mon operations of this type are **buffer** copies, and TCP checksum calculation. **Buffer** ...

The **task priority** based on the impor- tance you give to the task ...

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To restrict the subdivision of land within the 655 metre **buffer** zone. ... **PLANNING TASK**

PRIORITY LISTING. Progress project listing as ...

www.shoalhaven.nsw.gov.au/council/pubdocs/Reports/Quarter1_2005_2006.pdf -

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it reacts responsibly with **project plan** and drafts resources to meet the plans ... Use **buffer** management as the **task priority** mechanism for assigning tasks ...

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Task priority defines the relative importance that the user assigns to a task. ... where the budgeted cost of work to scheduled (BCWS) for the **project plan** ...

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Processing of the work contents according to the **project plan**, ... High **task priority** for person A does not necessarily mean high **task priority** for person B ...

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1 [Computing curricula 2001](#)


 September 2001 **Journal on Educational Resources in Computing (JERIC)**

Publisher: ACM Press

 Full text available: ☒ pdf(613.63 KB)

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2 [Xunet 2: lessons from an early wide-area ATM testbed](#)

Charles R. Kalmanek, Srinivasan Keshav, William T. Marshall, Samuel P. Morgan, Robert C. Restrick

 February 1997 **IEEE/ACM Transactions on Networking (TON)**, Volume 5 Issue 1

Publisher: IEEE Press

 Full text available: ☒ pdf(231.69 KB)

 Additional Information: [full citation](#), [references](#), [index terms](#)
Keywords: asynchronous transfer mode, available bit rate, constant bit rate, variable bit rate

3 [Session: Agile techniques to avoid firefighting at a start-up](#)



Joseph A. Blotner

 November 2002 **OOPSLA 2002 Practitioners Reports**

Publisher: ACM Press

 Full text available: ☒ pdf(187.60 KB)

 Additional Information: [full citation](#), [abstract](#), [index terms](#)

This paper documents the creation and evolution of the (modified) agile methodology implemented at Sabrix, Inc., a start-up enterprise-class software company. The company was delivering alpha quality software to early adopter customers on a weekly basis, using urgency as the primary driver for product development. New features and bug fixes were completed in a manner similar to a soccer game between two teams of five-year-olds, with everyone on the team chasing down the latest emergency. This pa ...

Keywords: SDLC, agile methodology, development process, start-up company

4 [Semiconductor manufacturing: semiconductor factory scheduling and control: Intelligent simulation-based lot scheduling of photolithography toolsets in a wafer fabrication facility](#)

Amr Arisha, Paul Young

December 2004 **Proceedings of the 36th conference on Winter simulation WSC '04**

Publisher: Winter Simulation Conference

Full text available:  [pdf\(436.55 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

Scheduling of a semiconductor manufacturing facility is one of the most complex tasks encountered. Confronted with a high technology product market, semiconductor manufacturing is increasingly more dynamic and competitive in the introduction of new products in shorter time intervals. Photolithography, being one of the processes repeated often, is a fabrication bottleneck. Lot scheduling within photolithography is a challenging activity where substantial improvements in factory performance can be ...

5 Article abstracts with full text online: Value-based software engineering: reinventing



Barry Boehm

March 2003 **ACM SIGSOFT Software Engineering Notes**, Volume 28 Issue 2

Publisher: ACM Press

Full text available:  [pdf\(487.51 KB\)](#) Additional Information: [full citation](#), [abstract](#)

The Value-Based Software Engineering (VBSE) agenda described in the preceding article has the objectives of integrating value considerations into current and emerging software engineering principles and practices, and of developing an overall framework in which they compatibly reinforce each other. In this paper, we provide a case study illustrating some of the key VBSE practices, and focusing on a particular anomaly in the monitoring and control area: the "Earned Value Management System." This ...

6 Concepts and paradigms of object-oriented programming



Peter Wegner

August 1990 **ACM SIGPLAN OOPS Messenger**, Volume 1 Issue 1

Publisher: ACM Press

Full text available:  [pdf\(5.52 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

We address the following questions for object-oriented programming: *What is it? What are its goals? What are its origins? What are its paradigms? What are its design alternatives? What are its models of concurrency? What are its formal computational models? What comes after object-oriented programming?* Starting from software engineering goals, we examine the origins and paradigms of object-oriented programming, explore its language design alternativ ...

7 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**

Publisher: IBM Press

Full text available:  [pdf\(4.21 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

8 Frontmatter (TOC, Letters, Election results, Software Reliability Resources!, Computing Curricula 2004 and the Software Engineering Volume SE2004, Software Reuse Research, ICSE 2005 Forward)



July 2005 **ACM SIGSOFT Software Engineering Notes**, Volume 30 Issue 4

Publisher: ACM Press

Full text available:  [pdf\(6.19 MB\)](#) Additional Information: [full citation](#), [index terms](#)

9 A data acquisition and information handling system in Ada for electron spectroscopy



M. Carlsson, L. Asplund

July 1989 **ACM SIGAda Ada Letters**, Volume IX Issue 5

Publisher: ACM Press

Full text available: pdf(1.07 MB) Additional Information: [full citation](#), [abstract](#), [index terms](#)

A distributed, real time, data acquisition computer system for electron spectroscopy, ESCA, is presented. The design and implementation in Ada involves windowing, menus, forms, graphical presentation, multitasking and instrumental communication. Our experience using Ada is discussed. Ada has been used in all phases. Data types and packages are presented. It is found that the language is very suitable for scientific purposes.

10 Construction engineering and project management: Construction engineering and project management I: building a virtual shop model for steel fabrication

Lingguang Song, Simaan M. AbouRizk

December 2003 **Proceedings of the 35th conference on Winter simulation: driving innovation**

Publisher: Winter Simulation Conference

Full text available: pdf(487.44 KB) Additional Information: [full citation](#), [abstract](#), [references](#)

Steel fabrication is a complex process, which encompasses product uniqueness, a high product mix, and a number of activities involving a variety of equipment and labor disciplines. The steel fabrication industry needs advanced tools and techniques in order to estimate, plan, and control fabrication shops. This paper proposes a system for building virtual fabrication shop models capable of estimating, scheduling, and analyze production. The system defines conceptual models for product, process ...

11 Aerospace and military applications: aerospace M&S applications: A strategy for autogeneration of space shuttle ground processing simulation models for project makespan estimation

Michael G. Madden, Roberta Wyrick, Dale E. O'Neill

December 2005 **Proceedings of the 37th conference on Winter simulation WSC '05**

Publisher: Winter Simulation Conference

Full text available: pdf(477.83 KB) Additional Information: [full citation](#), [abstract](#), [references](#)

Space Shuttle Processing is a complicated and highly variable project. The planning and scheduling problem, categorized as a Resource Constrained - Stochastic Project Scheduling Problem (RC-SPSP), has a great deal of variability in the Orbiter Processing Facility (OPF) process flow from one flight to the next. Simulation Modeling is a useful tool in estimation of the makespan of the overall process. However, simulation requires a model to be developed, which itself is a labor and time consuming ...

12 XCP: an experimental tool for managing cooperative activity



Suzanne Sluizer, Paul M. Cashman

March 1985 **Proceedings of the 1985 ACM thirteenth annual conference on Computer Science**

Publisher: ACM Press

Full text available: pdf(791.40 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

A project usually requires the cooperative efforts of more than one person to accomplish its goals. As the number of people working on a project increases, the time spent in coordinating their efforts multiplies, and difficulties often arise. Communication breakdowns cause major problems because communication is the cornerstone of effective cooperation. Decision making becomes complicated because areas of responsibility are ambiguous. Procedures which are set up to ensure critical actions o ...

13 Experiences with backward simulation based approach for lot release planning



Sanjay Jain, Stephen Chan

December 1997 **Proceedings of the 29th conference on Winter simulation****Publisher:** ACM PressFull text available: pdf(862.13 KB) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)**14** Converging CSP specifications and C++ programming via selective formalism

William B. Gardner

May 2005 **ACM Transactions on Embedded Computing Systems (TECS)**, Volume 4 Issue 2**Publisher:** ACM PressFull text available: pdf(617.07 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

CSP (communicating sequential processes) is a useful algebraic notation for creating a hierarchical behavioral specification for concurrent systems, due to its formal interprocess synchronization and communication semantics. CSP specifications are amenable to simulation and formal verification by model-checking tools. A translator has been created to synthesize C++ code from CSP for execution with an object-oriented framework called CSP++, thereby making CSP specifications di ...

Keywords: Executable specifications, hardware/software codesign, object-oriented application frameworks

15 Intergrating measurement with improvement: an action-oriented approach: experience report

Jo Ann Lane, David Zubrow

May 1997 **Proceedings of the 19th international conference on Software engineering****Publisher:** ACM PressFull text available: pdf(1.24 MB) Additional Information: [full citation](#), [references](#), [index terms](#)

Keywords: counting rules, cycle time, productivity, software development cost, software measurement definitions, software measurement goals, software process improvement

16 Research directions in software technology

Peter Wegner

May 1978 **Proceedings of the 3rd international conference on Software engineering****Publisher:** IEEE PressFull text available: pdf(1.86 MB) Additional Information: [full citation](#), [abstract](#), [index terms](#)

This paper reports on the results of a study, sponsored by AFOSR, ARO and ONR, of current and future research directions in technological areas of computer science. This study is similar in spirit to the NSF-sponsored COSERS (Computer Science and Engineering Research Study) project, but is narrower in scope, emphasizing concepts and research issues relevant to software technology rather than the whole spectrum of research directions in computer science. It was started in the summer of 1975 ...

17 Self-assessment procedure XX

J. Rosenberg, A. L. Ananda, B. Srinivasan

February 1990 **Communications of the ACM**, Volume 33 Issue 2**Publisher:** ACM PressFull text available: pdf(1.06 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

A self-assessment procedure on operating systems

18 Applications optimization methodology—an approach

Deb Manhardt

October 1998 **Proceedings of the 1st international workshop on Software and performance WOSP '98**

Publisher: ACM Press

Full text available: pdf(772.49 KB) Additional Information: [full citation](#), [index terms](#)**19** A structural view of the Cedar programming environment

Daniel C. Swinehart, Polle T. Zellweger, Richard J. Beach, Robert B. Hagmann

August 1986 **ACM Transactions on Programming Languages and Systems (TOPLAS)**,
Volume 8 Issue 4

Publisher: ACM Press

Full text available: pdf(6.32 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper presents an overview of the Cedar programming environment, focusing on its overall structure—that is, the major components of Cedar and the way they are organized. Cedar supports the development of programs written in a single programming language, also called Cedar. Its primary purpose is to increase the productivity of programmers whose activities include experimental programming and the development of prototype software systems for a high-performance personal computer. T ...

20 A student group project in operating system implementation

H. Comaa, J. Kramer, B. K. Penney

February 1978 **ACM SIGCSE Bulletin , Papers of the SIGCSE/CSA technical symposium on Computer science education**, Volume 10 Issue 1

Publisher: ACM Press

Full text available: pdf(473.98 KB) Additional Information: [full citation](#), [abstract](#), [references](#)

A student operating system project is described. It provides students, working in groups of 4 or 5, with some insight into the design and organisation problems of constructing a fairly large and complex piece of software. The students design and implement the Nucleus of a multiprogramming system which runs under the control of a VM/CMS virtual machine, Aspects of the project structure and its organisation are discussed.

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